Who *Doesn’t* Want to be an Archaeologist?
Be Adventurous and Minor in Archaeology!

Wayne State University’s Department of Anthropology has been a leader in the field of archaeology for the past 60 years. Our archaeology students enjoy participating in hands-on, cutting-edge fieldwork, labwork, and experimental research in Detroit and around the world. Our graduates are employed in a wide range of government, non-profit, museum, laboratory, cultural resource management, education, media, & legal jobs.

**THE MINOR in ARCHAEOLOGY**

Archaeology is the study of past human cultures through material remains; it is one of the sub-fields of the discipline of Anthropology. Archaeology is inherently interdisciplinary and draws upon concepts and techniques from the hard sciences to the humanities.

The minor in archaeology introduces particular skill sets, concepts, and competencies to students who wish to gain expertise in the field and/or to apply archaeology to their expertise in other disciplines. It is also relevant for students who intend to explore the many career trajectories associated with archaeology (e.g., heritage, museums, preservation, cultural property law, urban planning, cultural resource management, public programming, education).

Skill sets developed by Archaeology students are transferable to careers in professional archaeology and in a range of other fields, including international studies, cultural heritage and preservation, museums, cultural ecology, and spatial and material analyses.

The Archaeology Minor is open to all Wayne State undergraduates except those already majoring in Anthropology. The minor is well-suited to undergraduate students majoring in the following fields and topics: Biology, Chemistry, Education, Engineering, Geology, History, Physics, Public Policy, Pre-Law, Pre-Med, Classical and Modern Languages, Urban Planning, Art, Design, among others.
CURRICULUM REQUIREMENTS

SIX courses are required to complete the Archaeology Minor

2 Required Courses: ANT2100 (3 credits) & ANT3020 (3 credits)

4 Elective Courses. Courses must be chosen from the lists below. At least three elective courses must be from ANT. At least one of the elective courses in ANT must be at the 5000-level. Students have the option of counting one approved elective course from another department towards the elective requirement.

Anthropology Elective Courses for the Archaeology Minor (pick 3-4):
ANT2500: Archaeology of the Great Lakes
ANT2666: Fantastic Archaeology: Frauds, Myths and Mysteries
ANT3200: Lost Cities and Ancient Civilizations
ANT3220: The Inca and their Ancestors
ANT3530: Native Americans
ANT5270: Concepts and Techniques in Archaeology
ANT5280: Field Work in Archaeology of the Americas
ANT5300: Historical Archaeology
ANT5510: Pre-Columbian and Mesoamerican Civilization
ANT5565: Urban Archaeology
ANT5600: Museum Studies

Courses from Other Departments that Satisfy Archaeology Minor Elective Requirement (option to pick 1):
GPH3600: Introduction to Geographic Information Systems
HIS 3650: History of Detroit
HIS 3995: Digital History
NE 2000: Introduction to Islamic Civilization of the Near East
GKM 3590: Byzantine Civilization
GEL 3650: Field Geology
GEL 3400: Principles of Sedimentology and Stratigraphy
GEL 4200: Geomorphology
GEL 5210: Applied Geophysics
CHM 1220: General Chemistry I
CHM 1240: Organic Chemistry I
BIO 2870: Anatomy and Physiology
BIO 3500: Ecology and the Environment
BIO 3800: Botany
PHY 2170: University Physics for Scientists

Other courses may be considered in exceptional circumstances